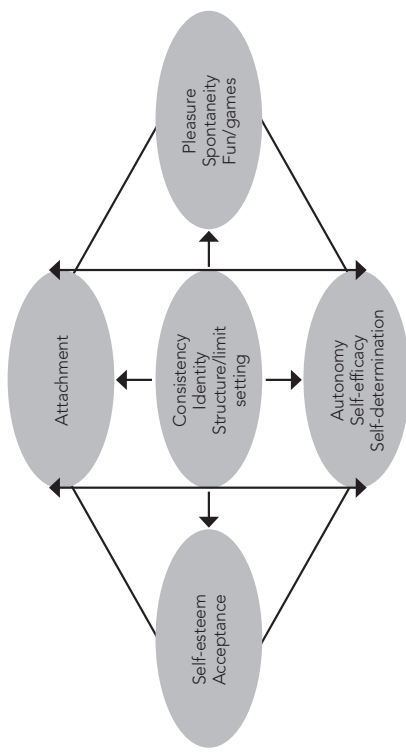


Chapter 9

Mode and needs-focused record of play therapy

Legend: ++ fully met
 + met
 0 not or rarely addressed
 - unmet (minimized to support another need)
 -- fully unmet (minimized to support another need)



Date & time	Issue/Topic of the session <small>(e.g. Child role plays an argument/conflict at school; he/she lost his/her control and became violent towards children and teachers)</small>	Mode – Dynamic <small>(e.g. Lonely, hurt child vs. demanding mode)</small>	Psychological core needs							
			Attachment	Autonomy Self-Efficacy Self-Determination	Self-Esteem Acceptance	Pleasure Spontaneity Fun/Games	Consistency Identity Structure/Limits			